vals to do? 2

enter an int: 1

enter an int: 2

initial:

1 2

flipped:

2 1

do more? n

-- program is finished running --

vals to do? 7

enter an int: 5

enter an int: 10

enter an int: 54

enter an int: 17

enter an int: 22

enter an int: 52

enter an int: 23

initial:

5 10 54 17 22 52 23

flipped:

23 52 22 17 54 10 5

do more? y

vals to do? 8

8 is bad, make it 7

enter an int: 1

enter an int: 2

enter an int: 3

enter an int: 4

enter an int: 5

enter an int: 6

enter an int: 10

initial:

1 2 3 4 5 6 10

flipped:

10 6 5 4 3 2 1

do more? y

vals to do? 6

enter an int: 33

enter an int: 123

enter an int: 17

enter an int: 54

enter an int: 45

enter an int: 52

initial:

33 123 17 54 45 52

flipped:

52 45 54 17 123 33

do more? n

-- program is finished running –

vals to do? 4

enter an int: 1

enter an int: 2

enter an int: 3

enter an int: 4

initial:

1 2 3 4

flipped:

4 3 2 1

do more? y

vals to do? 0

0 is bad, make it 1

enter an int: 5

initial:

5

flipped:

5

do more? y

vals to do? 8

8 is bad, make it 7

enter an int: 7

enter an int: 6

enter an int: 5

enter an int: 4

enter an int: 3

enter an int: 2

enter an int: 1

initial:

7 6 5 4 3 2 1

flipped:

1 2 3 4 5 6 7

do more? n

-- program is finished running --